

General

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## Forensics

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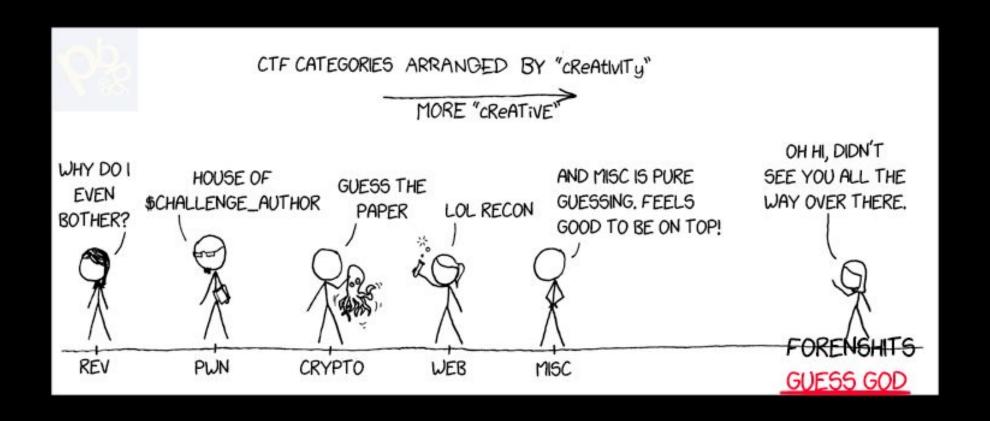
#### **Announcements**

- Minecraft/Gaming Social
  - Sunday at 5:00 pm
  - Somewhere in Siebel or DCL
- Good luck with finals!



#### ctf.sigpwny.com

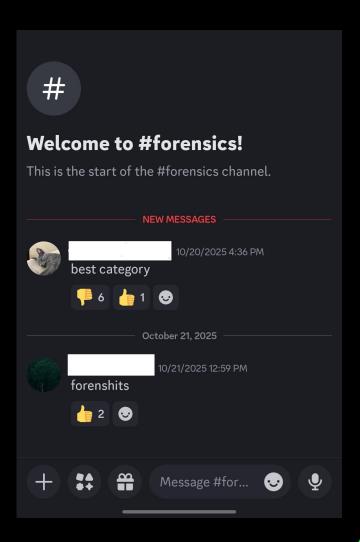
### sigpwny{on\_the\_loose}





### What is Digital Forensics?

- File Forensics
  - File format
  - Steganography
- OS Forensics
  - aka Incident Response
- Memory Forensics
  - Dump file of RAM of process or entire OS
- Sleuth Kit



## File Forensics



#### file

File extension is just a *hint* to users and OS about the file's *intended* purpose, but the content can be arbitrary.

file command uses "magic bytes" or a file signature to determine the format of a file (e.g. PNG files always start with 89 50 4E 47)

```
$ file unknown.txt
Q:unknown.txt: JPEG image data, JFIF standard 1.01, aspect ratio, density 1x1,
segment length 16, progressive, precision 8, 400x400, components 3
```



#### binwalk

Finds files formats appended in a file (like file but recursive). For example, some binaries include their assets!

\$ binwalk cmd.exe								
DECIMAL	HEXADECIMAL	DESCRIPTION						
0 235448 253789 283472 283534 294568 294609	0x0 0x397B8 0x3DF5D 0x45350 0x4538E 0x47EA8 0x47ED1	Microsoft executable, portable (PE) Copyright string: "Copyright (c) Microsoft Corpora mcrypt 2.5 encrypted data, algorithm: "o_exit", ke XML document, version: "1.0" Copyright string: "Copyright (c) Microsoft Corpora PNG image, 256 x 256, 8-bit/color RGBA, non-interl Zlib compressed data, default compression						

Usage:

binwalk <FILE> - View a list of contained file formats

binwalk -e <FILE> - Extract each file format from the file



#### binwalk

Sometimes it's normal to find other file format in one file, as one file format may use another to encode information.

Example: Images in PDF

cbcicada@DESKTOP-5T74EEM:/mnt/c/Users/CBCicada/Downloads\$ binwalk MP3_FA24_CP2.pdf							
DECIMAL	HEXADECIMAL	DESCRIPTION					
78 1319 3237 4368 7435 10269 11621 14478	0x0 0x4E 0x527 0xCA5 0x1110 0x1D0B 0x281D 0x2D65 0x388E	PDF document, version: "1.5"  Zlib compressed data, best compression  Zlib compressed data, best compression					
17128 20555 23832 25324	0x42E8 0x504B 0x5D18 0x62EC	Zlib compressed data, best compression					



### strings

Lists plaintext strings that exist in a file, useful for binary files

#### Usage:

strings <FILE> - print all
strings of length 4 or greater

strings -n 16 <FILE> - print all strings of length 16 or greater

```
$ strings -n 16 cmd.exe
!This program cannot be run in DOS mode.
SetThreadUILanguage
Unknown exception
bad array new length
api-ms-win-core-winrt-l1-1-0.dll
ext-ms-win-branding-winbrand-l1-1-0.dll
ext-ms-win-cmd-util-l1-1-0.dll
ext-ms-win-appmodel-shellexecute-l1-1-0.dll
onecore\internal\sdk\inc\wil\opensource\wil\resource.h
WilFailureNotifyWatchers
RtlRegisterFeatureConfigurationChangeNotification
RtlUnregisterFeatureConfigurationChangeNotification
RtlNotifyFeatureUsage
NtQueryWnfStateData
NtUpdateWnfStateData
onecore\internal\sdk\inc\wil/Staging.h
CMD Internal Error %s
Null environment
APerformUnaryOperation: '%c'
APerformArithmeticOperation: '%c'
IsDebuggerPresent
SetConsoleInputExeNameW
RaiseFailFastException
RtlNtStatusToDosErrorNoTeb
RtlDllShutdownInProgress
RtlDisownModuleHeapAllocation
NtQueryInformationProcess
Copyright (c) Microsoft Corporation. All rights reserved.
onecore\base\cmd\StartShellExecServiceProvider.h
onecore\base\cmd\maxpathawarestring.cpp
```

#### xxd

Prints a hexdump of a file

Good to look for recognizable hex patterns or perform advanced hex manipulation

```
Usage:
```

xxd <FILE>

For hex editing: Ghex, or Hexedit

```
00025a40: d508 de91 1600 65b9 c62a 9b8b ac88 d919
                                                   .....e..*....
00025a50: 4f3b 881d 7db3 5f44 5df8 5b50 9dca 468c
                                                   0;..}._D].[P..F.
         8a79 24f6 ac65 f0f4 f681 8301 28cf f10e
                                                   .y$..e....(...
00025a70: 723b d2df 7339 ad74 3c54 df6a 2aa3 134a
                                                   r;..s9.t<T.j*..J
00025a80: a8bf 2e00 207f 2a85 6eae 4b98 9f73 2677
                                                   .... .*.n.K..s&w
00025a90: 6587 24d7 b31d 325b 8244 8385 e76e 318a
                                                   e.$...2[.D...n1.
00025aa0: 8e5b 2893 f773 c48c 0f4e 0722 856e c16e
                                                   .[(..s...N.".n.n
00025ab0: e78e 4aeb 2b0f 3214 639e 8475 f635 1cc9
                                                   ..J.+.2.c..u.5..
         6aac d1dd 58c6 08ec 3230 6bd5 e7d0 ac2e
                                                   j...X...20k....
                                                   c.G.......5.'.m.
         6310 4702 c6cb cef1 eddb 3597 2784 6da4
00025ae0: 712f 9ecc 641b 8871 8c13 44af d06a 299e
                                                   a/..d..a..D..i).
00025af0: 4e6d 74f6 20c9 091e 841e 950b 5858 1001
                                                   Nmt. .....XX..
                                                   ....zK.0..4.B.
00025b00:
         99a3 1eb8 cd7a 4bf8 30bc a434 db42 9c60
00025b10: 6315 5ae3 c39f 67b9 fb3c 7961 b4b6 ec71
                                                   c.Z...g..<ya...q
00025b20: c569 cc4a a4cf 3e9f 488b cc1f 67b9 322e
                                                   .i.J..>.H...a.2.
         38ca e2a9 1d26 52a5 4b2b 919c 66bb 49ec
                                                   8....&R.K+..f.I.
         ae61 6cf9 7e62 0efd eb39 a326 4236 141d
                                                   .al.~b...9.&B6..
00025b50:
         f230 2ab9 d8a7 4dbd 9181 1e95 a8c4 108e
                                                   .0*...M......
00025b60:
          fd08 6aaf 3457 a1bc cdae ac9c 6715 d288
                                                   ..j.4W.....g...
00025b70: e577 f31b 2a07 0067 a8f5 a97c eda8 487c
                                                   .w..*..g...|..H|
00025b80: 03c7 d6a1 c8c9 d267 2524 f76f f248 0918
                                                   ....g%$.o.H..
00025b90: e7e5 aaf9 ff00 63f4 aec6 4f99 3681 9350
                                                   .....c...0.6..P
00025ba0: 7952 ff00 cf31 f90a a524 4b8b 3fff d9
                                                   yR...1...$K.?..
```



#### grep

Search for text matches within a file or recursively in files!

```
grep "text you want to find" <FILE>
grep -R "text you want to find" <DIRECTORY>
```

Combine with other utilities!

```
cat <FILE> | grep "text"
strings <FILE> | grep "text"
```

```
cbcicada@DESKTOP-5T74EEM:/mnt/c/Users/CBCicada/Downloads$ strings Goose.dmp | grep uiuctf
uiuctf{W1LD_G00S3_CH4S3_8234819284901_UNGUESSABLE_1337}
uiuctf{W1LD_G00S3_CH4S3_8234819284901_UNGUESSABLE_1337}
uiuctf{W1LD_G00S3_CH4S3_8234819284901_UNGUESSABLE_1337}
uiuctf{N0_THIS_FLAG_AIN'T_IT321}YOU\?_+GITGOOSED-~i>-u
```



## Steganography

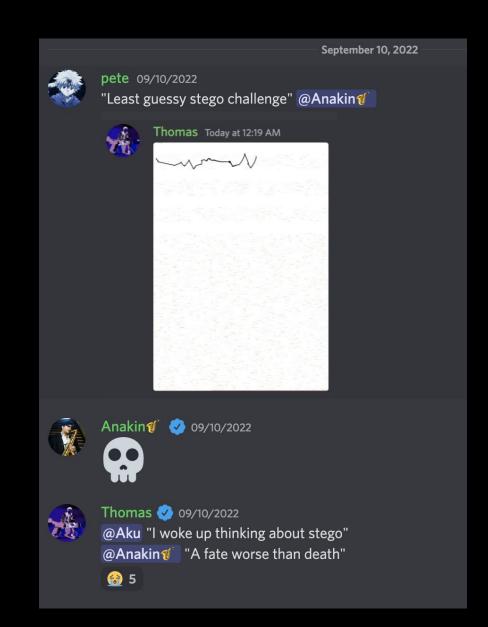
It sucks



#### Steganography

Hide data in other data

- Inherently guessy during CTFs
  - Try lots of ideas
  - Waste lots of time
  - Use statistical approaches if applicable

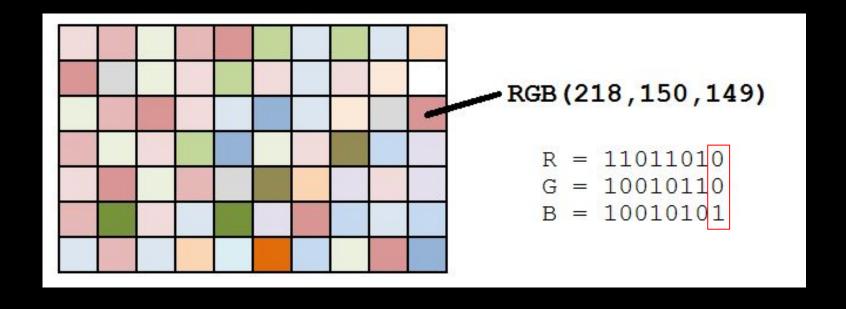


#### Image Stego - LSB

- LSB (least significant bit) encoding
- Not really useful in the real world, but CTFs love it
- Take the least significant bit (last bit) of each color byte and concatenate all of them to form a message
- Image is mostly visibly unchanged



### Image Stego - LSB



Message =  $(R \& 1) \parallel (G \& 1) \parallel (B \& 1) = 001...$ 



#### Can you tell the difference?



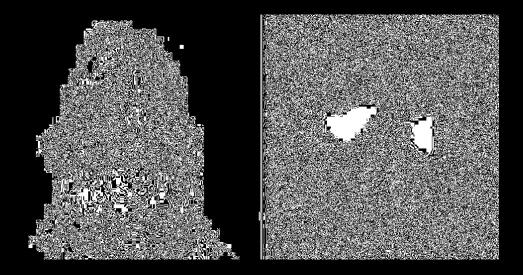
Original



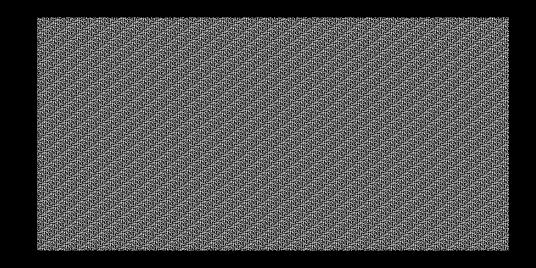
LSB Encoded



#### Can you tell the difference?



Original (Red, Bit 0)



LSB Encoded (Red, Bit 0)



### Image Stego - Malicious Purpose

- Imagine in a red team scenario, I already have control over a machine, but I need to download and execute a binary file.
- The network may be heavily monitored with Deep Packet Inspection, and the file may be inspected by Antivirus before executed
- Plain shellcode will get detected immediately
- Instead, downloading an image that has the secret binary encoded with LSB is way less suspicious

POC



#### Other Stego

- Audio stego
  - 90% of the time it is a spectrogram
  - The other 10% is either
    - SSTV
    - Some frequency modulation
    - Some other guessy home-brewed bullshit
  - Most audio stego can be solved with tools
  - You can kidnap an ECE major to solve these stegos



#### **Starting Point**

- What kind of file is it?
  - Use a command like file or binwalk to identify what a file is using magic bytes
  - If it's an image/video/audio, it likely contains hidden information in the form of steganography
  - If it's a document, there might be hidden information in the file format (did you know that a .docx file is just a ZIP archive?)
  - Also if it's doc, docm, it might contain macros
  - If it's plain text ASCII, what does it contain? Are there any patterns?
  - If it's a binary file, what readable strings are there? Are there patterns in the hexadecimal representation?
- What metadata does it have?
  - Images: location, camera model, encoding
  - Documents: username of creator, directory where saved
  - Everything else



## **OS Forensics**

Log analysis, filesystem/disk



#### Logs

- Logs provide valuable information about what happened on the system
- You can construct a list of events that occur to determine entry point of an attack and what an attacker did

#### Linux:

- /var/log/http/access.log
- /var/log/syslog
- other various service logs
- ~/.bash\_history or ~/.viminfo if they're really dumb

#### Windows:

- Event Viewer (Including PS script block logging)
- PSReadline Module
  - (Get-PSReadlineOption).HistorySavePath



### Starting Point

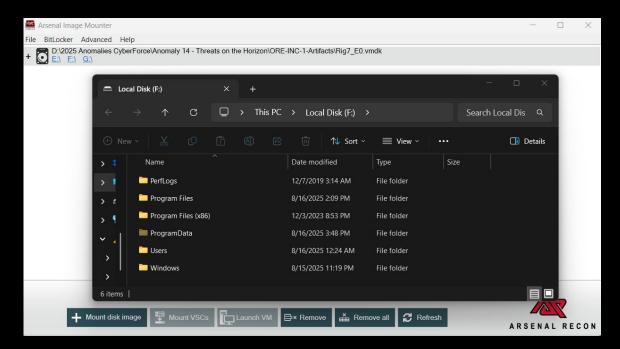
#### What we are given:

- An archive/zip of the full/partial filesystem
  - We can inspect logs, user files, command history, etc.
- A disk image file (.dd, .iso, .vhd, .vmdk)
  - Follows a filesystem format (e.g. NTFS, ext4)
  - Deleted files can be present and ignored by the filesystem format
  - We can mount it to a live system to examine the contents
- Live access to a system
  - Extremely difficult to perform forensics on a live system while maintaining integrity of evidence since it is volatile
  - Obtain a disk image after attempting to preserve live system evidence



#### **Mounting File Systems**

- Mounting
  - Placing the disk image in a usable and accessible state
- Autopsy
- On Windows
  - Arsenal Image Mounter is easy to set up and use (free version too)
- On Linux
  - Use a <u>loop device and mount</u> to mount disk images

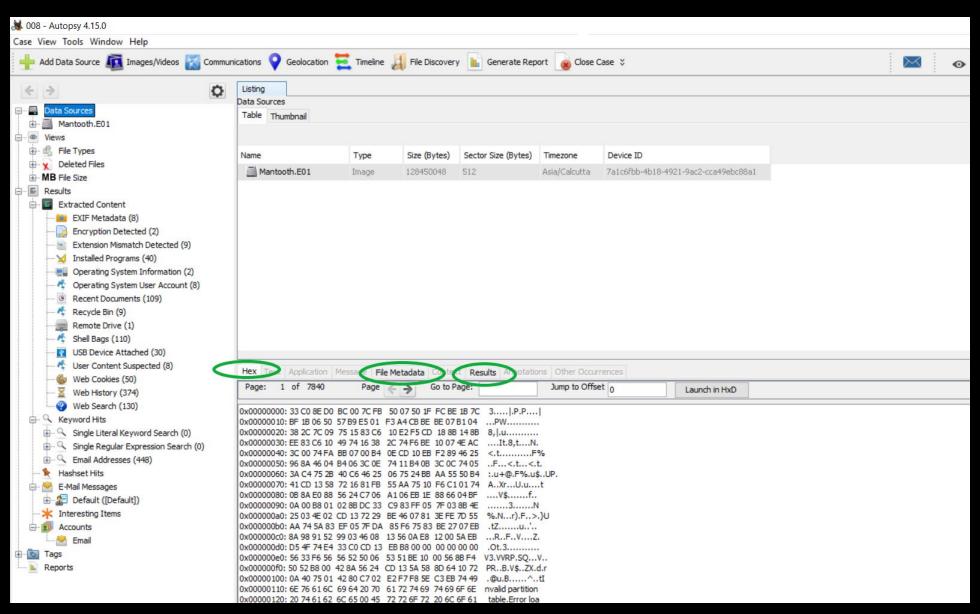




#### **Autopsy**

- A GUI-based digital forensics platform built on top of The Sleuth Kit (TSK)
- Free, open-source, and runs on Windows, Linux, and macOS
- Key Capabilities
  - Disk & File System Analysis (NTFS, FAT, EXT, APFS, etc.)
  - Timeline Generation of system and user activity
  - Keyword Search and file content analysis
  - Registry, Browser, and Email Artifact Extraction
  - Hash-Based Filtering using NSRL or custom hashsets
  - Image Support: RAW, E01, VHD/VMDK, AFF, and more





## Memory Forensics



#### **Memory Forensics**

Instead of being given a traditional filesystem, you are given the contents of memory or RAM in the form of a dump file

- Dump files are usually created when a program crashes or your OS crashes for debugging purposes (or by acquisition tools)
- They can contain sensitive information that was located in memory at the time of crashing or acquisition
  - Passwords in your password manager
  - Clipboard content at time of crash
  - Network connections (possibly to C2 servers)
  - \$MFT
  - Loaded DLLs
  - Isass.exe



#### Volatility

- Analyze memory dump files
- There are two versions of Volatility:
  - Volatility 2.6
    - Is older, but works great when it works
    - Is limited to older OS versions (e.g. doesn't have latest Windows 10 symbols)
    - Intended to be used standalone
  - Volatility 3
    - Complete framework rewrite, under development, and missing some features
    - Is way faster and has better OS version profiling and support
    - Intended to be used as a library with standalone support
    - Annoyingly enough, also has versions such as 2.4.1



#### Setting up Volatility

```
git clone https://github.com/volatilityfoundation/volatility3.git
cd volatility3
pip install -r requirements.txt
python3 vol.py -f <FILE> <PLUGIN_NAME> (<PLUGIN_OPTION>)
```

		oy -f MEMORY.DMP ramework 2.4.1	windows.pslist									
Progre	ss: 100	. 00	PDB scanning fi	nished								
PID	PPID	ImageFileName	Offset(V)	Threads	Handles	Session:	Id	Wow64	CreateTime	ExitTi	ne	File output
4	Θ	System 0xb50a3	627ь040 137	_	N/A	False	2022-11	-17 23:06	:49.000000	N/A	Disabl	.ed88 4
Dis	abled											
260	4	smss.exe	0xb50a39093040	2	-	N/A	False	2022-11-	17 23:06:49	.000000	N/A	Disabled
388	376	csrss.exe	0xb50a36fb8140	12	-	0	False	2022-11-	17 23:06:54	.000000	N/A	Disabled
460	376	wininit.exe	0xb50a39790080	1	-	0	False	2022-11-	17 23:06:54	.000000	N/A	Disabled
468	452	csrss.exe	0xb50a397f7140	14	-	1	False	2022-11-	17 23:06:54	.000000	N/A	Disabled
556	452	winlogon.exe	0xb50a39e4b080	6	-	1	False	2022-11-	17 23:06:55	.000000	N/A	Disabled
596	460	services.exe	0xb50a39e4a140	8	_	0	False	2022-11-	17 23:06:55	.000000	N/A	Disabled
612	460	lsass.exe	0xb50a39e5d0c0	11	_	0	False	2022-11-	17 23:06:55	.000000	N/A	Disabled
708	596	svchost.exe	0xb50a39ecb280	1	_	0	False	2022-11-	17 23:06:56	.000000	N/A	Disabled
732	556	fontdrvhost.ex	0xb50a39f07180	5	-	1	False	2022-11-	17 23:06:56	.000000	N/A	Disabled
740	460	fontdrvhost.ex	0xb50a39f09180	5	-	0	False	2022-11-	17 23:06:56	.000000	N/A	Disabled
748	596	svchost.exe	0xb50a39f0b280	24	-	0	False	2022-11-	17 23:06:56	.000000	N/A	Disabled
852	596	svchost.exe	0xb50a39fc4300	15	-	0	False	2022-11-	17 23:06:56	.000000	N/A	Disabled



#### **Symbol Tables**

- Symbols
  - Volatility must reconstruct kernel data structures from a raw memory image
  - To do this, it needs two critical pieces of information for each kernel object:
    - Offset: Where the structure is located in memory
    - Template / Layout: The structure definition (fields, sizes, types)
- Symbol Table
  - A collection of named kernel objects, each defined by:
    - Symbol name → offset + structure layout
  - In Volatility 3, these come in ISF (Intermediate Symbol File) format (JSON).



#### Symbol Tables Cont.

- How Volatility Uses Symbols
  - Map virtual → physical memory using Volatility's layered model
  - Instantiate kernel objects (tasks, vm areas, lists, pointers, etc.)
  - Plugins can now:
    - Walk kernel structures
    - Follow pointers
    - Read and cast arbitrary memory
    - Enumerate processes, sockets, modules, etc.



#### Windows vs. Linux Symbols

- Windows
  - Easy: Microsoft publishes Program Database files (PDBs) with full kernel data.
  - Volatility automatically downloads and parses them.
- Linux
  - Hard: Too many distros, versions, architectures, and configs.
  - Kernel images are stripped by default  $\rightarrow$  no DWARF data.
  - Can use remotely hosted symbols tables as to not download/create a profile for each new kernel/distribution you want to analyze
    - If it is a more niche kernel, you will need to create a new symbol table

```
python3 vol.py --remote-isf-url
'https://github.com/Abyss-W4tcher/volatility3-symbols/raw/master/banners/banners
.json' -f <memory_dump> <plugin>
```

#### **Common Volatility Plugins**

- windows.pstree: Show parent/child
- relationshipswindows.psxview: Cross-view process detection (rootkits)
- windows.netscan: Scan for sockets, TCP/UDP connections
- windows.registry.printkey: View registry keys/values
- Good Windows Starter (Docs)
- Linux Documentation



#### Or... just use basic commands

A lot of memory is simply stored as strings!

```
strings <FILE> | grep "text"

strings --encoding=l <FILE> | grep "text"
```

If you are looking for a specific file format, you can also try grep the file header / signature.



#### Resources

Windows filesystem artifacts:

https://www.sans.org/posters/windows-forensic-analysis/

(Mirror) <a href="https://tinyurl.com/sanswindowsposter">https://tinyurl.com/sanswindowsposter</a>



### **Next Meetings**

2025-12-7 - Minecraft Social

- Woo hoo!

2025-12-19 - Winter Break

- Enjoy your break!



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# Meeting content can be found at sigpwny.com/meetings.

